

6. Character Relay

Chinese, Part 4: Asking about family

This game is presented in *Lai Wan Youxi - Chinese language games* by Deborah Kessler and Marg Fuary (Curriculum Corporation, 2005).

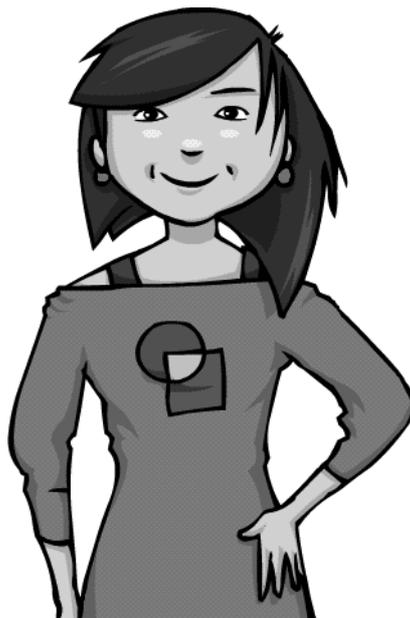
Objectives: Students practise stroke order and formation when writing or tracing key characters, tapping into the kinaesthetic learning style. If students find the more complex characters difficult, they can try writing the pinyin instead.

For this game you need:

1. Four teams of students, each lining up facing the board.
2. A whiteboard marker and scoring space for each team.
3. A set of cards, each with a character (or pinyin) printed. Teachers can enlarge and cut out a selection from the cards provided here.

Procedure:

1. Students are not allowed to turn around or to speak.
2. The teacher stands at the back with the set of character cards, the first at the ready to show the students.
3. The teacher asks the last student of each team to turn around and look (silently!) at the character printed on the card.
4. The student must then silently 'write' the character on the back of the student in front, who in turn writes on the back of the student in front of him or her, and so on, passing the character down the line.
5. When it reaches the student at the front, that student must then either say the character, or rush to the board to write it first.
6. The first team to correctly write or say the character gets a point. The character can be passed down the line another time if necessary. It is best for the teacher to move on to another character than get stuck on one.
7. The game continues until all the cards are used up. The team with the most points wins.



八	几	口	人
五	六	七	九
十	四	不	叫
名	你	他	我
大	岁	是	好
爷爷	奶奶	弟弟	姐姐
爸爸	哥哥	妹妹	妈妈