

# TARGET PRACTICE

**You need:** 3 ten-sided dice (different colours are useful but not essential) and a copy of the game sheet for each student.

- To play:**
1. Take turns to throw the dice.
  2. Choose 2 of the numbers thrown to make a number as close to the target number as possible.
  3. Mentally calculate 'how close' and record in the space provided.
  4. The winner is the player with the smallest total.

Numbers thrown	TARGET	Number Made	How close?
	<b>74</b>		
	<b>3.5</b>		
	<b>1.9</b>		
	<b>5.7</b>		
	<b>3.5</b>		
	<b>4.7</b>		
	<b>9.3</b>		
	<b>0.8</b>		

**TOTAL**

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# TARGET PRACTICE

**You need:** 4 ten-sided dice (different colours are useful but not essential) and a copy of the game sheet for each student.

- To play:**
1. Take turns to throw the dice.
  2. Choose 3 of the numbers thrown to make a number as close to the target number as possible.
  3. Mentally calculate 'how close' and record in the space provided.
  4. The winner is the player with the smallest total.

Numbers thrown	TARGET	Number Made	How close?
	<b>567</b>		
	<b>9.45</b>		
	<b>93.6</b>		
	<b>5.7</b>		
	<b>13.8</b>		
	<b>4</b>		
	<b>627</b>		
	<b>0.81</b>		

**TOTAL**

# TARGET PRACTICE

**You need:** 3 or 4 ten-sided dice (different colours are useful but not essential) and a copy of the game sheet for each student.

- To play:**
1. Take turns to throw the dice.
  2. Choose 2 or 3 of the numbers thrown to make a number as close to the target number as possible.
  3. Mentally calculate 'how close' and record in the space provided.
  4. The winner is the player with the smallest total.

Numbers thrown	TARGET	Number Made	How close?

**TOTAL**

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